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DIGITAL TECHNOLOGIES AS EDUCATION INNOVATION AT UNIVERSITIES

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Abstract

This paper analyses the use of digital technology-based education innovations in higher education. It is shown that extensive implementation of digital technologies in universities is the main factor conditioning the acceleration of innovative changes in the education process, while digital technologies themselves become one of the key mechanisms for creating the competitive advantages of education institutions on the market of educational services. The analysis of the application of digital technologybased education innovations in higher education enabled the authors to develop a layer model of assessing the readiness of universities to implement digital technologies, presented as a unity of three interrelated criteria determining the readiness of universities for the use of digital technologies in the education process: organisational and methodological, technological, and professional. The proposed model can serve as a foundation for the development of quantitative indicators describing the potential of universities in terms of the implementation of digital technologies and their successful use. The authors also share the experience of using digital technologies at the Vladivostok State University of Economics and Service.

Keywords: Innovations, University, Digital Technology, Information, Educational Resources

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INTRODUCTION

Modern social, economic, and cultural conditions compel higher education institutions to comply with new requirements that are based on the following idea: universities should remain competitive in the changeable conditions of the educational market which is possible only if innovations are implemented in the education process actively and effectively.

The necessity of institutional innovations in higher education is indicated in "The National Security Strategy of the Russian Federation until 2020"¹. The strategic importance of the innovative development of universities is also emphasised by the whole range of works by Russian and foreign researchers such as [1-5].

However, as statistical data show, the share of Russian universities developing and implementing innovations does not exceed 5% [6]; only two Russian universities are listed on the Academic Ranking of World Universities (ARWU, World Top 500 Universities)², with only one university listed on the Times Higher Education (THE, World Top 200 Universities)³ and QS World University Rankings (World Top 200 Universities)⁴. All this gives the particular relevance to further work on unlocking the innovation potential of Russian universities.

The main factor conditioning the acceleration of innovative changes in the education process is the extensive implementation of digital technologies in universities. They become one of the key mechanisms for creating the competitive advantages of education institutions in the light of the expansion of the Internet, the development of a new lifestyle, and the emergence of "digital natives" who are familiar with computers

- ¹<u>http://innovation.gov.ru/sites/default/files/documents/2014/5636/1238.pdf</u> ²http://www.shanghairanking.com/ARWU2015.html
- ³https://www.timeshighereducation.com/world-university-rankings/2016/worldranking#!/page/0/length/25
- ⁴<u>http://www.topuniversities.com/university-rankings/world-university-</u> rankings/2015#sorting=rank+region=+country=193+faculty=+stars=false+search

from an early age and wish to use smartphones, tablets, laptops, and the Internet in their studies [7]. Consequently, in order to remain competitive, a modern university should be ready to offer such opportunities to the new generation of students by introducing the innovative forms, methods, and technologies of learning. Blended learning, a flipped classroom, massive open online courses (MOOC-platforms), the BYOD-concept (Bring Your Own Device) at university — all these and other technologies should be the focus of experts and teaching staff, while their application in the education process should be based on the reliable organisation, technology and pedagogical methodology.

Digital technologies are becoming one of the main priorities in the higher education development plan, and using technologies in class might serve as an appealing factor for universities to attract potential students [8]. As rightly noted in [9], "technologies give rise to promising changes which are so significant and pervasive that it becomes impossible for universities to separate their strategic plans, goals, and activities from initiatives, resources, and data administration".

The purpose of the research conducted within this study is to analyse the application of digital technology-based education innovations in higher education, and share the experience of using digital technologies at the Vladivostok State University of Economics and Service.

The analysis of empirical data and theoretical sources concerning this subject enabled the authors to develop a layer model of assessing the readiness of universities to implement digital technologies.

The Problematic of Using Digital Technologies in the Education Process

The analysis of informatisation at universities shows that many users either do not know about available resources and services or do not understand how to employ them or even do not have the opportunity to do so [7]. Faculty members often do not have tools for immediate publication of learning materials or regulatory and reference documents to make them accessible to the certain target group. Universities experience an obvious shortage of high-quality digital learning materials. What they have is difficult to "deliver" to students since different materials (programs, presentations, video lectures, tests, individual tasks, manuals, etc.) do not form a logically unified system or database. There are problems with access rights differentiation for users and administrators; the information analysis of key data administration tasks is often lacking [10]. There is an urgent need to apply more actively collaborative software, webinars, mobile applications, and big data methods of analysis of learning results to the education process.

It is worth considering external factors that influence the implementation of digital technologies at universities: demography, globalisation, new generation of students, education reforms, and new technological challenges. Corporate IT environment

services and their implementation at universities should develop and adjust themselves in accordance with these factors. It would be simplistic to expect that the statement "We use progressive technologies" itself, without any practical actions, will increase the quality of education. Information technologies ensure the collection, processing, presentation and publication of data related to education, and help tutors to better provide all the necessary learning materials for teaching and learning activities, to identify gaps and adapt the content of these materials and pedagogical approaches to a certain group of students. What is the value of information technologies in the development of university studies? Some experts put forward the following arguments [11]:

- Improving the quality of education by using available information more fully and by stimulating the motivation of learners and the creative activity of tutors;
- Improving the efficiency of learning process by its individualisation and intensification;
- Adoption of new education technologies and shift from passive to active learning scaffolding and project-based learning, business games, visualisation, simulation modelling, distance learning, and a "flipped classroom";
- Information support of the integration of different activities (theory, research, and practice) in order to form necessary competences;
- Changing corporate culture and reducing students' dependence on their tutors;
- Improving the quality of the assessment of learning achievements on the basis of a computer-based testing.

The practice of "naive" informatisation shows the non-linear relations between its educational efficiency and investments in digital technologies. The studies conducted in Europe did not reveal any improvement in the quality of knowledge depending on time spent by students on the computer or on the equipment of the universities with information technologies⁵. Only when the implementation of information technologies is aimed at the development of students' skills and competences, the quality of education can be expected to increase. At the first stage, when funds are invested in basic equipment of classes with computers aiming at teaching information technologies to students and enabling teachers to use visual aids in classes, the positive effect is clearly noticeable — in fact it consists in organisation of learning computer science and information technology. However, further investments in digital technologies, for example, in digital resources for different subjects, usually do not have a direct impact on learning outcomes. This situation is typical of many countries with the ratio of one computer to five or more students. The same is true for business. Karr [12] notes that those companies that have reached a high level of informatisation find further investments ineffective as they cannot get additional benefits and adapt their business processes to modern information technologies [12]. It results in the universities management's concern since they believe that without the effective use of digital technologies their value is not proportionate to organisational efforts and financial costs,

⁵<u>http://www.gsworldclass.com/international-higher-education.php</u>

and the activity of students and teachers is not directed at the education efficiency of this process.

Learning environments, network test systems and electronic communications destabilise the hierarchy within universities: teachers cease to be the main figures and sources of knowledge, while students become less dependent on teachers' personal preferences and likings and get an opportunity to study anytime, anywhere, and from any teacher. Development of electronic learning causes institutional problems, as it requires a new kind of information culture, new forms, models and content of education, its organisation and technical solutions. These changes prevent electronic learning from becoming a popular pedagogical practice. Most people, especially teachers, are conservative and not ready to recognise the fact that the implementation of digital technologies changes the context of learning. To justify this position, some provide examples of the differences between oral, written and electronic culture as historical types of mass communication [13]. Naturally, these differences lead to changes in knowledge sharing. However, modern electronic technologies do not necessarily simplify the meaning and ceased to be unidirectional (when one person gives information, and others receive it). For example, webinars and videoconferencing, which have become widely practised recently, support different variants of communication and interactivity. However user-friendly and effective new technologies might be, many teachers still argue that digital learning does not guarantee the same guality as face-toface learning. However, two circumstances encourage optimism and give hope that universities will face the future and take advantage of technological achievements: emergence at universities of an active group of young enthusiasts who have already mastered new education technologies and promote them, and the students' willingness to use modern digital devices and services in their work. Furthermore, the number of users of MOOC-platforms (now about 20 million people) confirms people's wish to use modern digital technologies, which undermines the argumentation of sceptics claiming that electronic learning does not ensure the necessary guality of education.

The strategic importance of digital learning is also justified by the results of a research conducted by the European University Association in October-December 2013, which involved 249 universities from 38 countries [14]. The study showed that 91% of European universities used blended learning technologies, 82% offered online courses, and 40% produced online courses in collaboration with other institutions. At 42% to 71% of universities (depending on their specialisation) more than 50% of students were engaged in different forms of electronic learning. More than 80% of universities have a well-developed infrastructure of electronic learning (online repositories for learning materials, learning management systems, student online portals, Wi-Fi, online libraries, computer rooms, and software for online courses). About 12% of European universities develop and offer the users MOOC-platforms.

In Russia one of the recognised leaders in the use of digital learning is Tomsk Polytechnic University (TPU). Recently the E-learning Institute at TPU has published the results of a study on the attitude of students and professors to digital learning [15,16].

The survey received responses from 225 professors and 814 students. According to the results, about 95% of teachers and 97% of students considered e-learning to be appropriate for the education process. The majority of university teachers believe that digital technologies give them an additional opportunity to engage students in the learning process (87.6%), enable them to manage students' individual work effectively (90%), and have a positive impact on the learning outcomes (81%). Students highlight the following advantages of e-learning: regular access to learning materials (97.4%), online tests and online homework (85.4%), and the opportunity to consult a tutor anytime (77.6%). The authors of this study note the growth of the figures in 2015 compared with 2014.

In 2014, at the commission of the Rectors' Council in Primorsky Krai, specialists from Vladivostok State University of Economics and Service (VSUES) conducted the analysis of the use of e-learning methods and digital technologies at universities in Primorsky Krai. The study showed that many universities in the region were characterised by a well-developed information infrastructure, but in a number of cases professors did not have the opportunity to develop and distribute e-learning materials, efficiently manage students' individual work with digital resources, or communicate with students via forums and webinars due to the lack of professional skills and/or tools designed for the given purposes. Besides, not all the universities had an adequate regulatory framework to use digital resources in the education process, while the notion of e-learning was often replaced with the idea of "learning with the partial use of electronic teaching materials and technological tools".

It is worth noting that the use of digital technologies as a source of education innovations is substantially limited by current technological solutions that can be divided into three groups depending on the level of innovation potential (Table 1).

Group	Technological solutions		
Ι	Use of computers with application software clustered into separate segments within the LAN and based on the centralised server and communications equipment; information services of limited application (usually e-mail, file services) are provided; Internet access for students and teachers is organised. Some classrooms are equipped with projecting equipment.		
II	All the computers are combined into the corporate network with sign-on authentication. Campus territory is partially covered with Wi-Fi. A data centre provides information services necessary for the learning process: corporate e-mail and file systems, the repository of learning materials, a content management system, electronic workflow, electronic scheduling, network testing system, webinars, video streaming, etc. Most of the classrooms are equipped with multimedia and projection equipment.		
	There is a high-speed multi-service corporate network and data centre; automated resource allocation (virtualisation and cloud-based computing) is		

Table 1: Technological solutions used by universities in the education process.

applied. All the campus territory is covered with Wi-Fi; the corporate information environment connecting all the services, applications, services and platforms is established; e-learning based on the Learning Management System (LMS) is actively implemented. All the classrooms are equipped with multimedia and projection equipment.

Universities using the Group I technological solutions hardly have any innovation potential, and do not develop education innovations based on digital technologies. The Group II technologies help to develop digital learning resources, but it is only the Group III solutions that form the innovation infrastructure of e-learning, through which the education process is carried out "on the basis of information and technologies used in educational programmes, facilities, as well as information and telecommunications networks that enable the transfer of data and hence the interaction between students and teaching stuff" [17].

Clearly, however perfect hardware and software infrastructure might be, it cannot by itself serve as a factor of the efficient development of education innovations. The education efficiency could be expected only in those cases when the use of innovations is, firstly, aimed at the development of skills and competences of all the participants, secondly, when it is based on a well-developed strategy consistent with the main strategy of a university and a detailed regulatory framework, and, thirdly, when it is constantly improved on the basis of QA monitoring data of the education process.

In order to develop education innovations effectively, universities should build a studentcentred model taking into account his/her personal, cognitive and cultural needs when creating information services. Teachers should stop being the sole bearers of knowledge and become "learning managers and tutors directing and controlling students' efforts giving individual tasks, appointing relevant learning resources, providing collaborative learning, and <...> consulting both personally and in learning environments" [11]. In this respect, Vladivostok State University of Economics and Service have achieved considerable results.

Vladivostok State University of Economics and Service: Experience in E-Learning

The idea of the Electronic Campus of Vladivostok State University of Economics and Service (VSUES) [18] implies, inter alia, the development of an integrated informationand-education environment working as a complex of software and hardware facilities, digital learning resources, as well as organisational and methodological support. Its purpose is to satisfy the needs of users (students and professors) for information services and educational materials.

The central component of this environment is the Learning Management System (LMS). As such, LMS Moodle, a free open-source learning platform, was chosen in VSUES. It is worth noting that, despite being open-source, the functionality of the Moodle system is quite comparable to similar well-known commercial products in the market and even

surpasses them in some aspects. The open source code of Moodle allowed the university to integrate it with other information systems and services of the Electronic Campus of the VSUES, while its module structure enabled specialists to create additional modules in order to adapt this system to the specific nature of e-learning implementation at this university.

In this system the VSUES teaching staff develops electronic courses which are characterised by the following: the transfer of information to students by way of texts, presentations, multimedia, and hyperlinks to Internet sources; the examination in the form of tests and online tasks; the interaction between students and their professor through webinars, forums and chats; collaborative learning and research work carried out by students using wikis, seminars and forums; the control of students' progress through the analysis of test results and user activity logs.

For the moment, VSUES professors have designed more than 200 electronic courses for distance learning and face-to-face activities within the framework of the so-called "blended learning".

The opportunity to acquire knowledge anywhere, anytime and at one's own pace is of increasing importance for the students of VSUES, which is going to switch to a new educational model called "3+1" (three years of theory and one year of practice) when after three years of studies all the bachelor's students serve a one-year internship before their graduation. In this context the role of digital technologies becomes more and more significant.

The crucial e-learning tools used by the VSUES are the following information systems:

- student's account, i.e. a customised virtual workspace that provides all the necessary information and access to learning resources and applications;
- depository of full-text digital learning sources designed to store, search and provide access to learning and methodological materials and academic papers;
- system of interactive testing of students (SITO) to control their progress by means of tests;
- webinar platform for distance learning and consulting;
- depository of video recordings designed to store and provide access to information and learning videos.

Alongside with information systems designed for the administration, financial management and management accounting, learning and research management, and the corporate information environment management, the above-mentioned information systems are indispensable parts of the Electronic Campus that includes the network, information and computational resources created and used by VSUES and provides the basis for the use of modern digital technologies in the university management and learning process.

The technical infrastructure of the Electronic Campus includes virtualisation-based terminals using "zero clients"; corporate computer network and telecommunications equipment; data-processing centre supporting server and client virtualisation on the basis of cloud service automation; system of data storage; and peripheral equipment (printers, scanners, projectors, and interactive whiteboards). An important feature of the Electronic Campus of VSUES is the wide use of VMware cloud-based solutions and virtualisation of training and working places [19].

As for digital learning, the majority of classrooms (85%) have multimedia presentation equipment, and there are more than 300 Wi-Fi hotspots on campus and in dormitories.

Teachers and university staff are granted access to specialised classrooms equipped with modern telecommunications and interactive equipment. For example, professors regularly use a videoconferencing room with a capacity of up to 80 people and simultaneous interpretation facilities. All the videos recorded in this room are stored on a server for further processing and creation of video lectures or other learning resources. There is another room for videoconferences and webinars with a capacity of 34 people which is equipped with an audio-visual system including an interactive whiteboard, a projector, four flat panels, and a sound system. The seats have cloud-based terminals, web cameras and headsets.

Foreign languages are studied in language laboratories with a capacity of 15, 25, and 30 people. Computers are equipped with Dialog Nibelung software, manufactured by the Russian company Lain LLC, that helps teachers to organise interactive lessons. In one of the language laboratories it is possible to use special simultaneous interpreting software called Sanako Lab100 STS. The capacity of the laboratory is 21 people (16 delegates, 4 interpreters, and teacher). The equipment includes a multimedia projector, personal computer, interactive touchscreen tablet, document camera, and audio recorders.

In January 2015, the university conducted a survey among students and professors in order to analyse their attitude to the use of technologies in the learning process. About 20% of students and teachers participated in the survey. Most respondents were Bachelor's students in their second year, senior lecturers, or associate professors.

The absolute majority of respondents supported the idea of using technologies in the learning process, namely 85% of tutors and 87% of students. 95% of students and 75% of teachers used the e-learning environment regularly (from once a day to 2–3 times a week). Both teachers and students (63% and 61% respectively) recognised the usefulness of e-learning workspace in their individual work. This brings us to the conclusion that e-learning technologies are worth developing at university.

Professors were also asked to answer the following question: "If you do not use the elearning environment, what are the reasons for that?" Responses revealed that 15% of teachers found it difficult to master this technology, 11% of respondents did not have time to do it, another 11% saw no reason to use e-learning tools, and 4% of teachers found it hard to switch to a new model of education process (blended learning). All these replies show a low degree of information and technology competence among teachers, who do not use the e-learning environment, and their lack of desire to change the existing framework.

The teachers' most popular answers to the question "What teaching objectives do you fulfil using the e-learning environment?" were the following: "providing students with learning materials" (74%), "organising students' individual work" (63%), and "assessing students' skills" (56%). Students' responses fully correlate with their teachers' replies.

According to these data, many professors use the e-learning environment only as a means of automating traditional teaching tasks such as providing theoretical knowledge and its assessment. But what they leave beyond this framework is the activities where the application of e-learning tools would be most effective: different kinds of electronic communication between teachers and students (consulting forums, online discussions or webinars), network projects, collaborative learning and assessment, the development of individual tasks based on the learning outcome of courses and individual learning trajectories.

Thus, the results of this survey on the purposes for using e-learning tools and reasons for not doing so show the need for a systematic approach to the professional development of teachers in the field of e-learning technologies. Our previous attempts to introduce programmes of professional development (involving the leading specialists in the sphere of e-learning in Russia) did not increase the engagement of professors in the e-learning process and the quality of existing education resources. The new programme of professional development includes legal, pedagogical, organisational, methodical and technological aspects of e-learning. During the training teachers are going to analyse questions concerning blended learning, use of active learning methods in class, characteristics of the management of distance learning technologies, etc. Naturally, such a programme itself should be carried out using modern education technologies (reflective approach, active learning methods, e-learning, webinars, and so on).

Both teachers and students' replies to the question about advantages of e-learning correlate well with their answers to the previous question. The most popular answer among professors was the following: "Giving access to learning materials anytime and anywhere" (89% of respondents). For students, the main advantage of e-learning is the opportunity to study at one's own pace, anywhere and anytime (67%). It is worth mentioning that 49% of students thought it was advantageous not to be obliged to attend classes in person.

As for the drawbacks, teachers mentioned an increase in workload caused by the need to master e-learning tools, create and maintain electronic courses, which naturally brings to the fore the issue of amendments to the existing labour standards. Another disadvantage mentioned by the major part of teachers and students was the lack of "real" communication in class (48% and 38% respectively), which highlights the need for the more active use of webinars and videoconferences.

The data received during this study correlate with the results of a more recent survey carried out by the Department of Marketing Research of VSUES in November and December 2015. This time, 963 full-time students participated in the survey. The absolute majority of students believed that it was necessary to use digital technologies in the learning process. This opinion was shared by up to 86.5% of young people. First and foremost, students noted the importance of electronic sources and technologies for the purpose of downloading learning materials (83.9%), doing tasks (73.8%) and completing tests (71.6%). Using university technologies to communicate with peers and teachers turned out to be less important for them, but these aspects were mentioned by respondents, too (52.2% and 40.8% respectively). To get access to information and communication means, they used smartphones - 92%, laptops - 73%, and tablets -35%. To sum up, the majority of students had special devices for efficient work with digital content. About 90% of young people used communications services in their daily life, with social networks being popular among 86% of students. Only half of respondents used e-mail services. The most popular social network among students was VK. The university information services most often used by the young people were the following: Student's Account — 95%, Grades — 83%, Schedule — 82%.

It can be stated that, despite certain problems that have to be resolved in the future, the methodological, information and technological foundation of e-learning at VSUES is of high quality, and its development is one of the main priorities of the university.

The Layer Model of E-Learning Readiness of Universities

We have defined three qualitative criteria to determine the readiness of a higher education institution to apply modern digital technologies to the learning process: organisational and methodological, technological and professional criteria. The organisational and methodological criterion is based on recognising the importance of the correct organisation, regulatory framework and methodological support for the successful application of technologies to the learning process. The technological criterion is the basis without which it is impossible to create an effective information environment, organise the implementation of new educational forms and models, including e-learning. Besides, this criterion is the recognition of an important role played by technologies in shaping not only modern universities, but also society as a whole. The professional criterion concerns the need for systematic and thorough work in order to create information culture among students and professors, to stimulate the continuous professional development of teachers and prepare students for using technologies in their academic and professional activities. The interconnection of these criteria allowed us to form a layer model of the readiness of universities for e-learning, a hierarchy of gualitative criteria that show if institutions have all the necessary conditions for the implementation of digital technologies and their successful use (Table 2). The

given model can serve as a foundation for the development of quantitative indicators describing the potential of universities in terms of education innovations. The qualitative criteria determining the readiness of universities for the use of digital technologies in the education process are outlined in Table 3.

Table 2: The qualitative criteria determining the readiness of universities for the use of digital technologies.

	Criteria		
	Organisational and methodological	Technological	Professional
SUB- CRITERIA	Regulatory framework Organisational and methodological support Innovations, models and methods of teaching	Infrastructure Technical support Information support	Level of teachers' and students' competence Professional development Professional collaboration

Table 3: The layer model of e-learning readiness.

	Criteria and Sub-criteria			
	Organisational and methodological criterion			
LEVELS		Organisational and Innovation		
	Regulatory framework	methodological support	and methods of	
			teaching	
	There are no regulatory documents defining the use of digital technologies in the learning process.	Processes and mechanisms of applying new models and technologies are not defined. There is no structure providing organisational and methodological support of e-learning processes. Technology-based monitoring of intermediate learning outcomes of students is not carried out.	justification of modern technologies and their usefulness in the learning process. Innovations based on the use of digital technologies	
II	There are some regulatory documents defining particular aspects of using digital technologies in the learning process.	Some processes and rules of collaboration between departments and services of the university regarding the use of digital technologies are defined. There is a department that defines organisational and methodological support of e-learning processes. There is a two-stage (intermediate and final control) system of monitoring of students' learning	using digital technologies are analysed ("naive" informatisation). Monitoring of the influence of digital technologies on the quality and efficiency of learning is not conducted. Certain technology-based	

Г				
		outcomes based on te	ests.	the change of models and
	using digi technologies in t education proce specified in documen the mechanisms of implementation a defined. There is a regulato framework defining t use of digi	he measures concerning signal technologies at ts, of the university its framework. Activities supporting and departments are coo ory aimed at the ei- he successful application tal technologies to the he process, including ei-	controlling g the use of t all the levels organisation of learning, technical ordinated and ffective and on of digital he learning -learning and on MOOC is created to nievements. It ped feedback e opportunity	methods of teaching. A complex analysis of efficiency and success of digital technologies in the education process is undertaken. The monitoring of the influence of digital technologies on the quality and efficiency of learning is conducted. Models, forms and methods of teaching on the basis of digital technologies improve, and the learning process is purely innovative.
		Technological	criterion	I
LEVELS	Infrastructure	Technological		ormation support
		solutions		••
	There are computer classes and a network of computers connected to LAN segments. Some classrooms have multimedia and projecting equipment.	There are the centralised server and communications equipment enabling users to employ basic information services and providing the teaching staff and students with Internet access.	service, cont electronic w catalogue) ar	rate services (e-mail, file tent management system, orkflow, electronic library re either absent or used by group of users.
II	connected to the corporate network with sign-on authentication. Support of virtual	virtualisation technology and guarantees the smooth and safe use of digital technologies in the learning process. Certain integration tasks are fulfilled (data,	active work and applicati learning proc file systems, materials, a system, elec scheduling, a	onditions are created for the with information services ons that are useful in the cess: corporate e-mail and the repository of learning a content management stronic workflow, electronic a network testing system, eo streaming, etc.

		[]
are available. Some		
zones on campus		
are equipped with		
Wi-Fi. The majority		
of classrooms have		
multimedia and		
projecting		
equipment for		
presentations and		
multimedia		
projections.		
III There is a high-	There is a data	The corporate information environment
speed multi-service		of the university unites all the services,
corporate network		applications, and platforms required in
that supports		the learning process. The information
telecommunications,		learning environment is used actively as
IP telephony and	automation, the	a basis of e-learning and networking
Wi-Fi.	designated data	with other universities.
Students and	storage system, the	
teachers have the	backing-up of	
opportunity to	computing and	
access Wi-Fi	communication	
through their mobile	resources	
devices everywhere	(clusterization) for the	
on campus.	smooth and safe use of	
Conditions are	digital technologies in	
created for the	the learning process.	
implementation of	The united system of	
the BYOD concept.	access rights	
All the classrooms	-	
have multimedia	available. The tasks of	
and projecting		
equipment for	5 5	
presentations and		
multimedia	and processes are completed.	
projections.		
Information		
intensive		
infrastructure is		
created, which		
includes additional		
equipment		
necessary in the		
learning process:		
language		

	laboratories, videoconferencing and simultaneous interpretation		
	booths, interactive multimedia panels and platforms.		
		Professional	criterion
LEVELS	Level of	Professional	Professional collaboration
	competence	development	
	Level of competence of university staff required for the use of digital technologies in the learning process is not defined. The level of qualification does not allow the majority of staff to actively use digital technologies in the teaching process. Level of competence of students required for the use of digital technologies in the learning process is not defined. The process of informing students about available e-learning resources and	developmentofteachersiseitherorganisedinotherinstitutionsattheinitiativeofstaffmembersthemselvesornotconductedatStudentsarenotawareoftheadvantagesofusingdigitaltechnologiesinthe	Professional collaboration hardly takes place or does not exist at all.
	services is not		
	organised.	Programmac of	Professional collaboration takes place
11	Level of competence of university staff required for the use of digital technologies in the learning process is	digital technologies in	Professional collaboration takes place occasionally. Sometimes students do network projects and interact with their tutor and peers using e-mail and other Internet services within the framework of particular disciplines.

r			
	defined.	There are	
	There is a person	5	
	responsible for the		
	implementation of	0	
	digital technologies	5 5	
	in every department.	•	
	The level of		
	qualification of half		
	of teachers allows	5	
	them to actively use		
	digital technologies	studying purposes.	
	in the teaching		
	process.		
	Level of		
	competence of		
	students required		
	for the use of digital		
	technologies in the		
	learning process is		
	defined.		
	All students are		
	aware of and		
	actively use digital		
	e-learning resources		
	and services		
	(schedule, grades,		
	corporate e-mail		
	and file services,		
	webinars, etc.).		
	Every student has		
	access to digital		
	materials in the e-		
	learning		
	environment of the		
	university.		
	Level of	System of professional	There are creative unions of teachers
	competence	development	who use digital technologies in the
	required for the use	programmes is created	teaching process, at the level of their
	of digital		department or at the level of university
	technologies in the		as a whole.
	learning process is	-	Professors and other university staff
	established and	U U	keep in touch with each other in the e-
			•
	,		
	teachers, enabling		together.
	learning process is established and confirmed officially for the majority of	technologies in the teaching process. There are interactive multimedia materials	Professors and other university staff keep in touch with each other in the e- learning environment and create learning resources and courses

them to effectively use digital technologies in the teaching process. Before appointing a person to a certain position, his/her compulsory certification is conducted in order to define his/her technological competence.	advantages of digital technologies and providing information about the ways of using e-learning resources and services for studying and working	The interaction of students with their tutor and between each other is carried
position, his/her	and services for	
	purposes.	
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The majority of		
students are ready		
for the effective use		
of digital		
technologies in the		
learning process		
and their future		
professional work.		

CONCLUSION

The key aspect of understanding of the transfer to the full-scale use of digital technologies and the e-learning environment is the organisation of education at university: the amount of work in class decrease, while the amount of individual work increases for both teachers and students; students work more in the electronic environment under the supervision of their professors. Learning management becomes more effective: learning resources are constantly updated, they are more easily accessible and "recyclable". New opportunities for the organisation of systematic assessment emerge measuring acquired knowledge and skills. The dependence of students on their teacher decreases, as well as mutual psychological pressure in the process of their communication. Digital technologies stimulate the development of individual abilities, independence, initiative, and responsibility of students. E-learning supports the transfer from the explanatory and reproductive methods of teaching to a reflexive model that implies an increase in individual work, creativity, the fulfilment of one's own potential and regular communication with teachers and other students.

It is expected that global demand on higher education will increase from the current 100 million people up to 250 million people in 2025. This tendency is caused by the increasing number of young people from India, China and North Africa willing to have a higher education degree, as well as by the need of the adult working population to get another degree or improve their professional competencies. Can Russian universities satisfy the growing need for higher education?

Considering the political and economic challenges experienced by the country, the most adequate option available now is to develop the advanced learning models and methods, as well as digital technologies to ensure the high quality of teaching at university and make the national system of higher education appealing not only to Russian students, but also to their foreign peers.

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